**Pixel**

**storm**

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1. Members

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| --- | --- |
| **Name** | **Role** |
| **Ivan Ivanov** | Scrum Trainer |
| **Stilian Solinkov** | front-end Developer |
| **Doni Dimitrov** | Back-end Developer |
| **Georgi Licanocski** | Designer |

2. Idea of the project

**The main aim of the project is to create an application that supports students to learn more easily with interactive, interesting, and effective learning tools. The application will aim to simplify complex concepts, make learning fun, and support different learning styles. With the aid of modern technology, such as personalized learning paths, multimedia materials, and real-time feedback.**

3.Stages of realization

1. Idea
2. GitHub Setup
3. Organization
4. Desing
5. Coding
6. Execution of presentation & documentation

4.Used tachnologies

1. Main language – C++
2. IDE – Visual Studio 2023
3. Documentation – Word, Power Point
4. Communication – Teams
5. Repo – GitHub, Git

5.Project Block-Scheme